



VIÑAPADRE 2020

“VIÑAPADRE is a wine for every day of the year. Made in the traditional way from old vines located in the foothills and plains that delimit the southwest of the northern plateau. Heterogeneous soils between 800 and 1000 metres above sea level. Wild yeasts and spontaneous fermentation. Unfiltered wine. Handmade. Suitable for storing without haste.”

VITICULTURE

Varieties	Vineyards	Soils	Orientation	Age	Treatments
50% Rufete	El Tornadizo in the Sierra de Salamanca. Small plots of old multivarietal vines with predominance of Rufete.	<ul style="list-style-type: none"> • Granitic sand 80%. • Slate schist 20% 	The vineyard is divided in small plots with different orientations.	From 80 years old onwards.	Traditional and organic viticulture with the absence of herbicides and industrial phytosanitary products. Pruning, tilling and fertilisation applied according to biodynamic principles.
15% Aragonés					
20% Garnacha	Sierra de Gredos, located in the EAST continuation of the same mountain range as the Sierra de Salamanca, both part of the Central Peninsular System.				
10% Calabrés	Miranda del Castañar in the Sierra de Salamanca. Small plots of old vines.				
5% Others	White grapes from vines planted in different vineyards: Rufete Blanco, Verdejo, Palomino.				

WINEMAKING

Harvest	Alcoholic fermentation	Ageing	Analysis
<ul style="list-style-type: none"> • Manual harvesting of grapes in 15-17 kg boxes. • Rigorous selection in the field and separation of varieties. 	Vinification separated by plots and varieties in open buckets and clay amphoras: <ul style="list-style-type: none"> - Duration: 10 to 15 days. - Temperature: 24-25 degrees. - Fermentation: 100 % whole destemmed grapes. - Maceration with skins: 14 days. 	Ageing: for 5 months in old oak barrels and vats of different sizes.	Alcohol content 13.9%.
		Bottling: Certified natural cork and burgundy bottle suitable for cellaring.	Total acidity: 5.51 g/l.
		Production: 7000 bottles of 0.75 l.	pH: 3.03
		Lot: L-2020	Volatile acidity: 0.59 g/l.